



3rd IAEA Technical Meeting on Fusion Data Processing, Validation and Analysis

Forward modelling for the design and analysis of polarisation imaging diagnostics.

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(Imaging) Motional Stark Effect at AUG

ASDEX Upgrade has an existing 10-channel MSE system.

- H α /D α beam emission is Doppler shifted and split by the Motional Stark Effect into π and σ components.
- Components are polarised perpendicular and parallel to projected $v \times B$ direction:

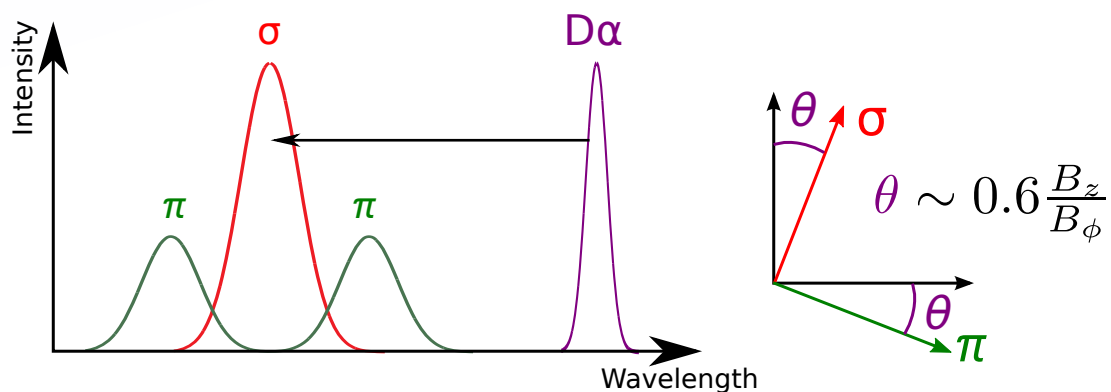
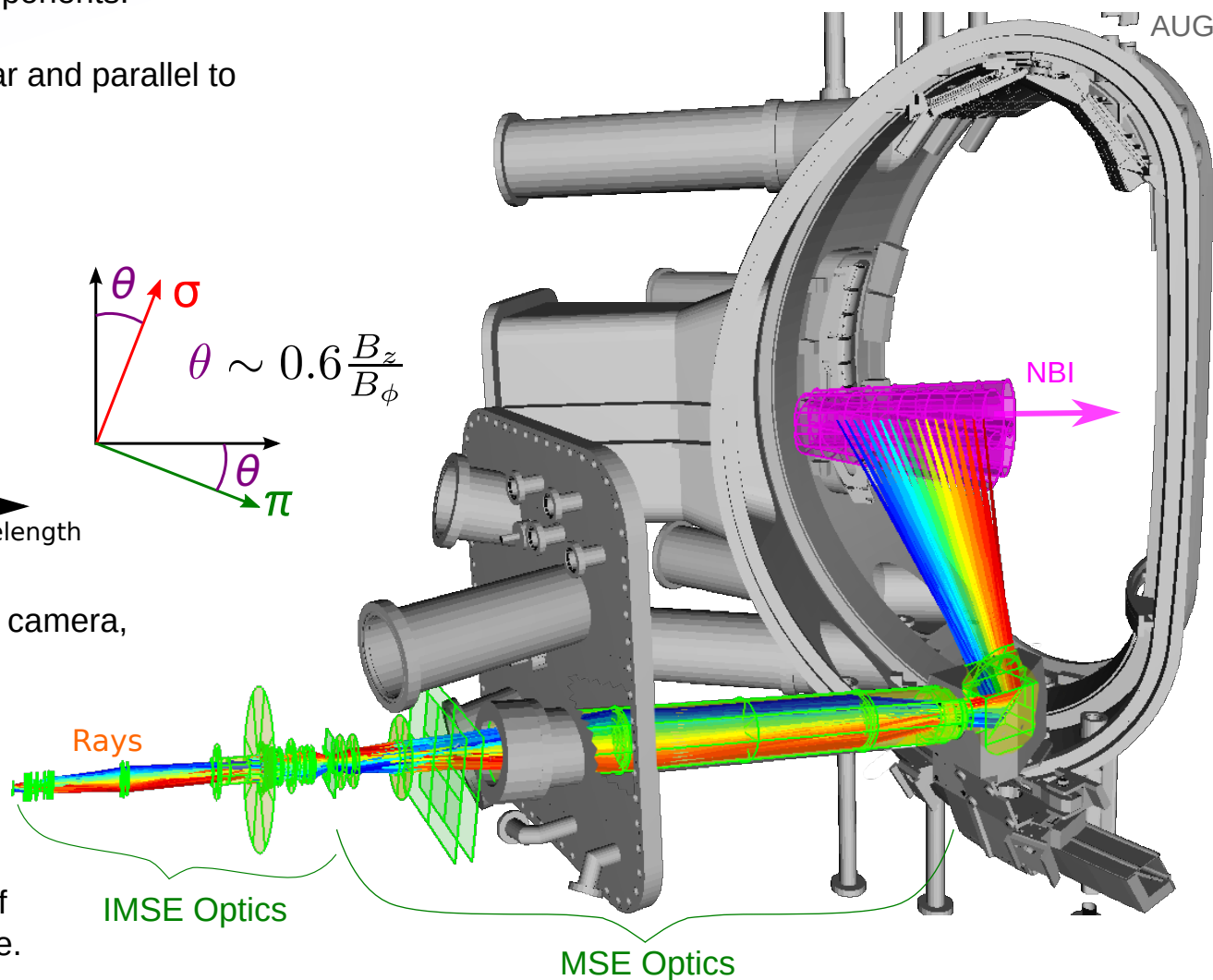


Image of the beam emission using a CCD camera,
> 60x60 θ measurements.

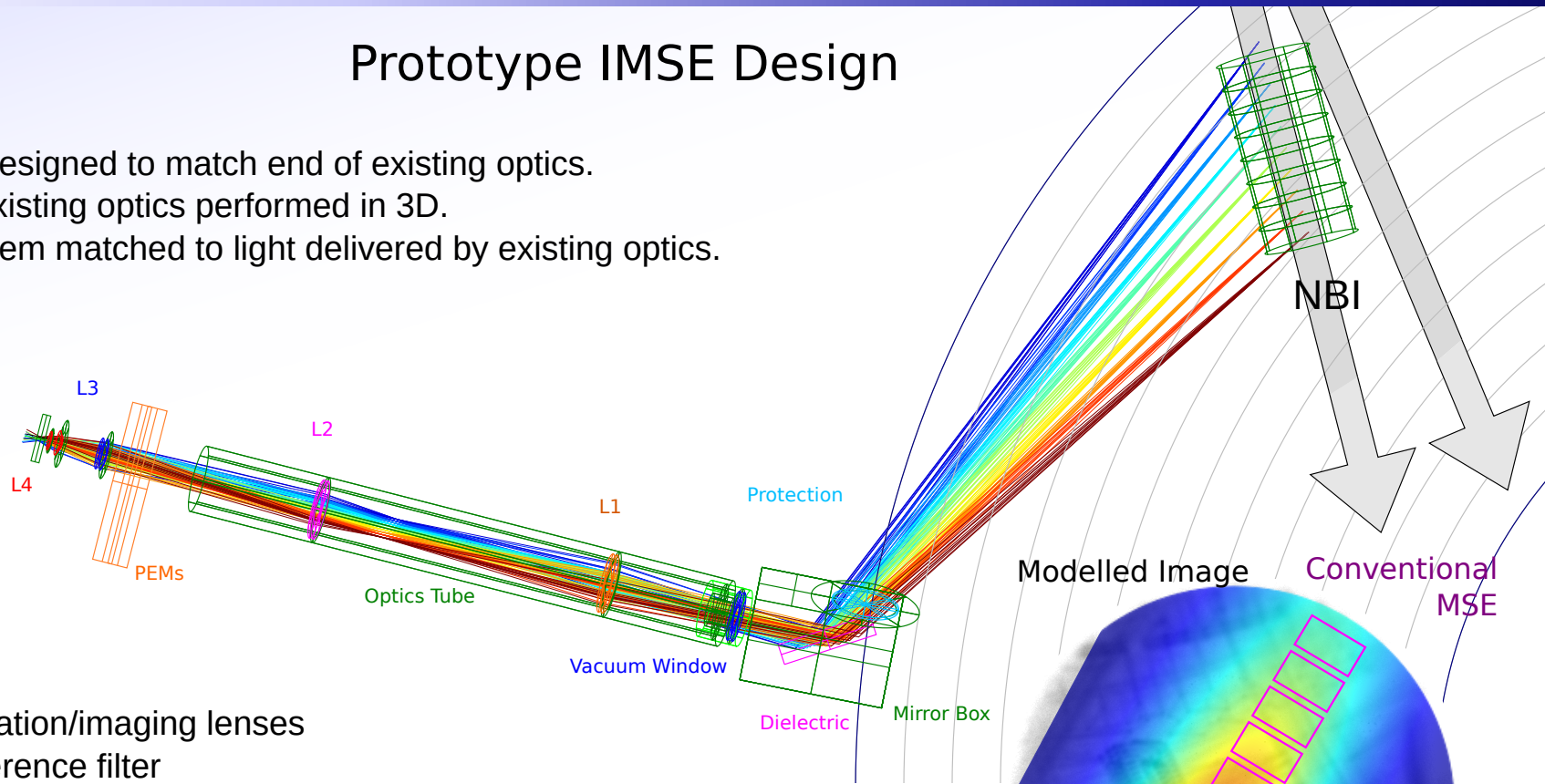


Replaced the MSE for two short periods of
plasma operation to test the basic principle.

Prototype IMSE Design

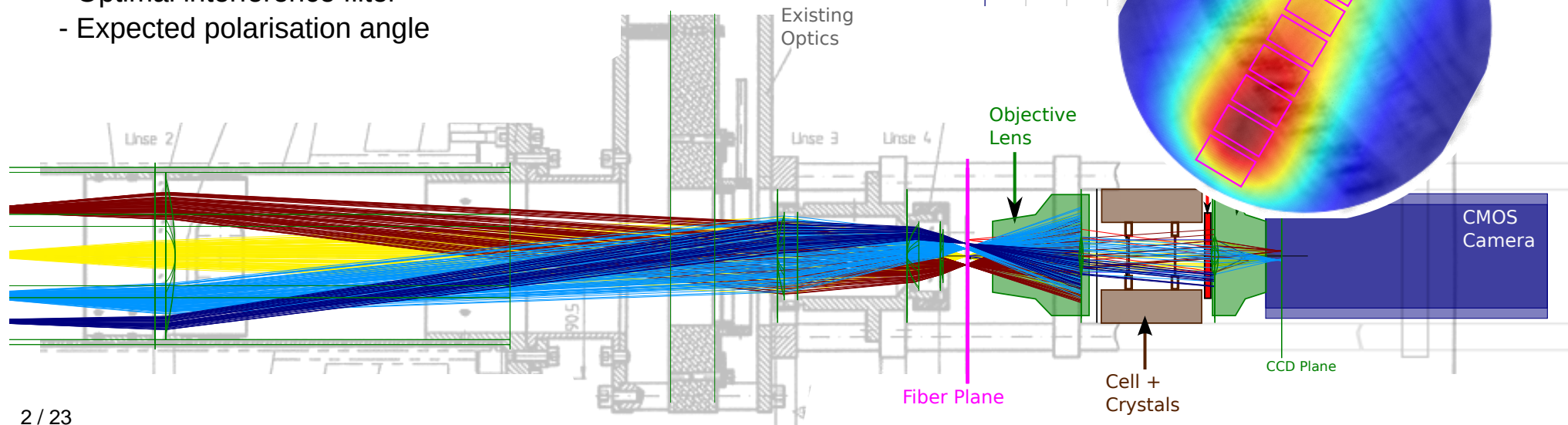
Prototype IMSE designed to match end of existing optics.

- Ray tracing of existing optics performed in 3D.
- New optical system matched to light delivered by existing optics.



Determination of:

- Optimal collimation/imaging lenses
- Optimal interference filter
- Expected polarisation angle



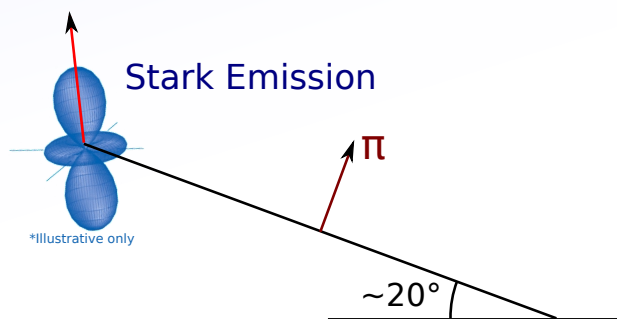
Ray-traced forward model

To fully understand effects of optics, everything put into ray-tracing model:

1) Field of view effects:

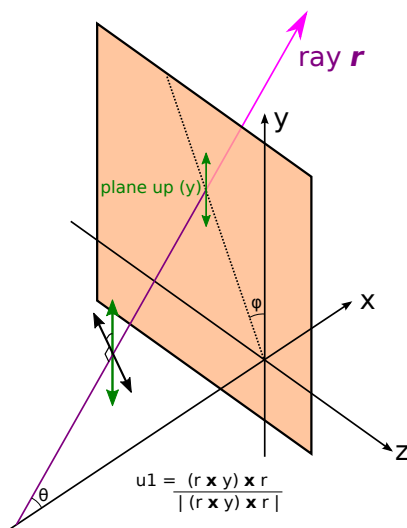
- Subtlety of how polarisation is created, defined and measured.

$$E = V \times B$$



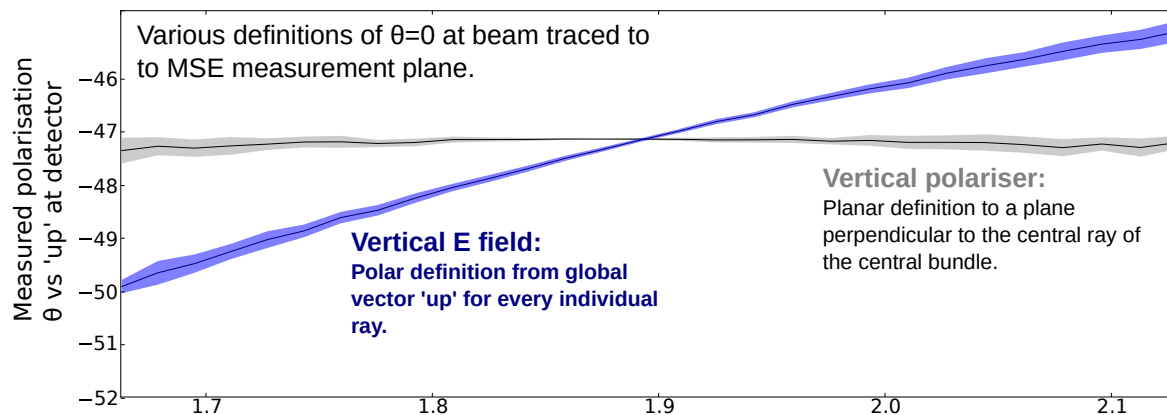
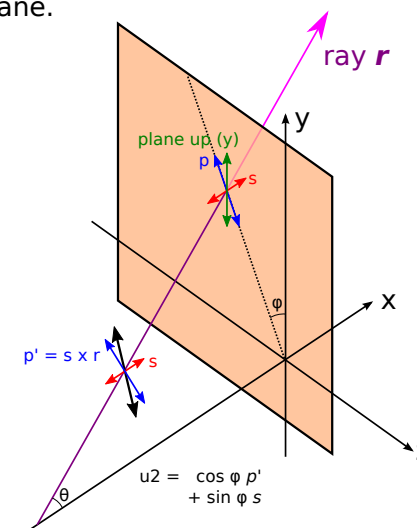
POLAR consistent

$u_1 =$ Nearest vector to 'up' \neq



PLANAR consistent

$u_2 =$ Same p/s ratio as 'up' has in the plane.



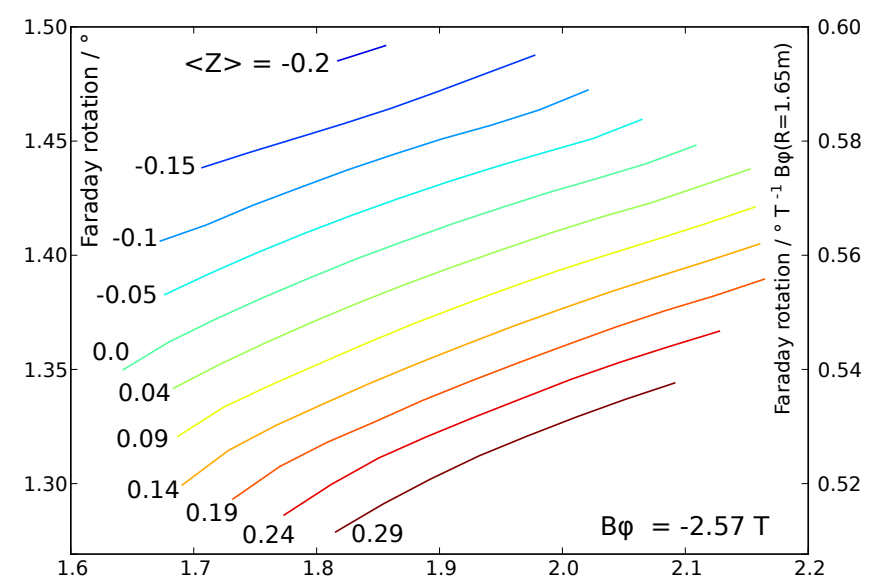
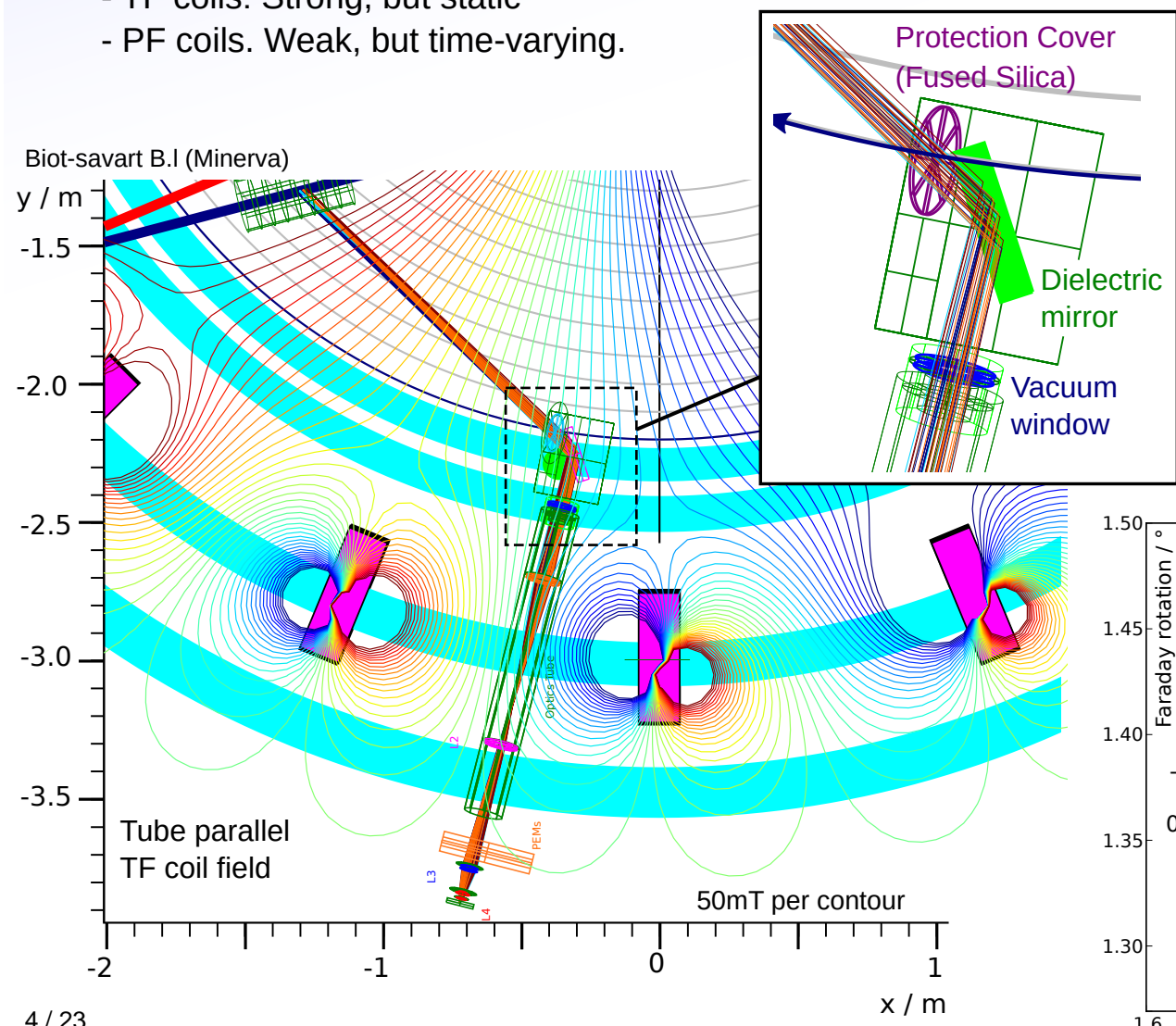
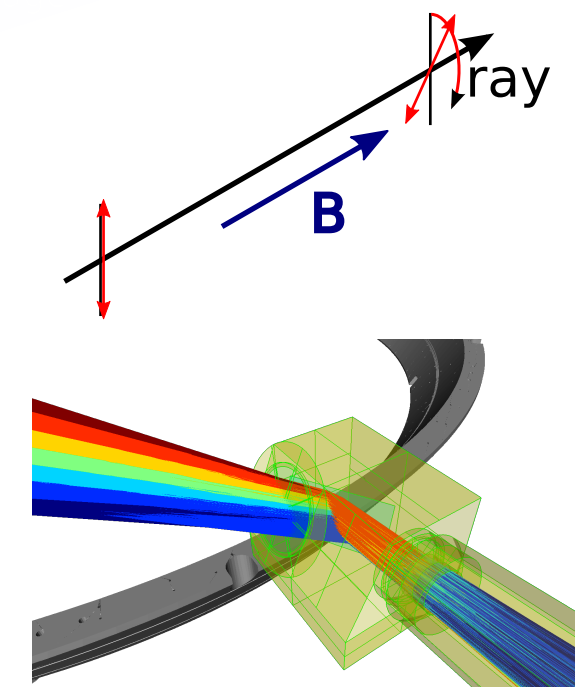
Polarisation effects

To fully understand effects of optics, everything put into ray-tracing model:

2) Faraday rotation

- Fields due to both:

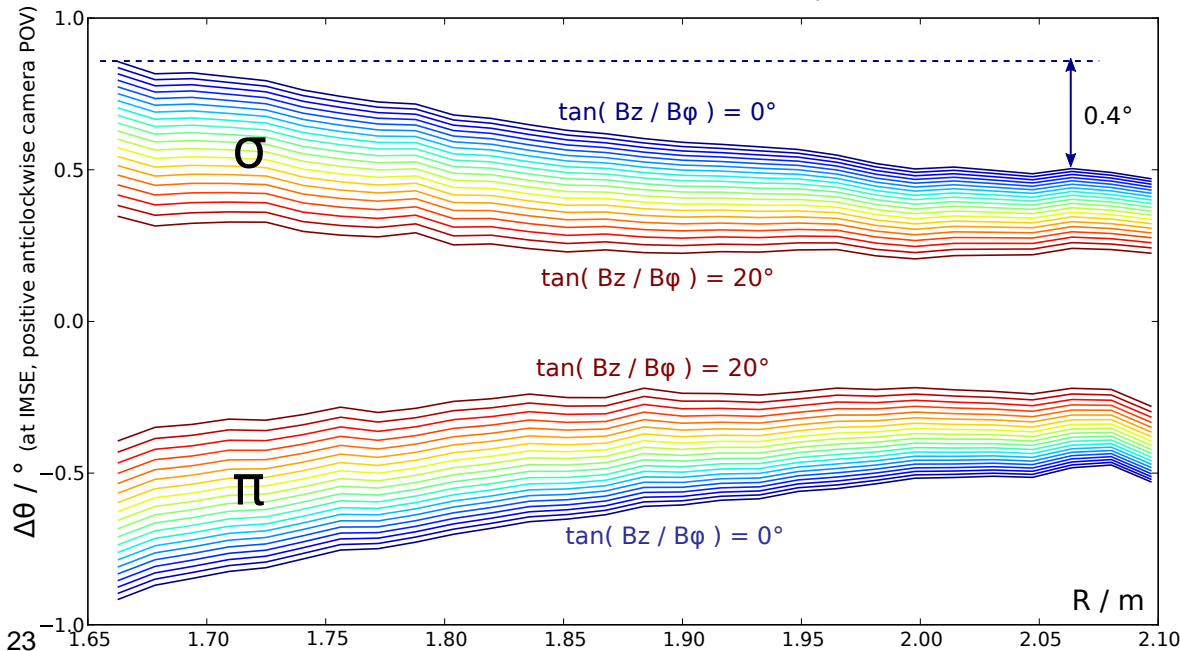
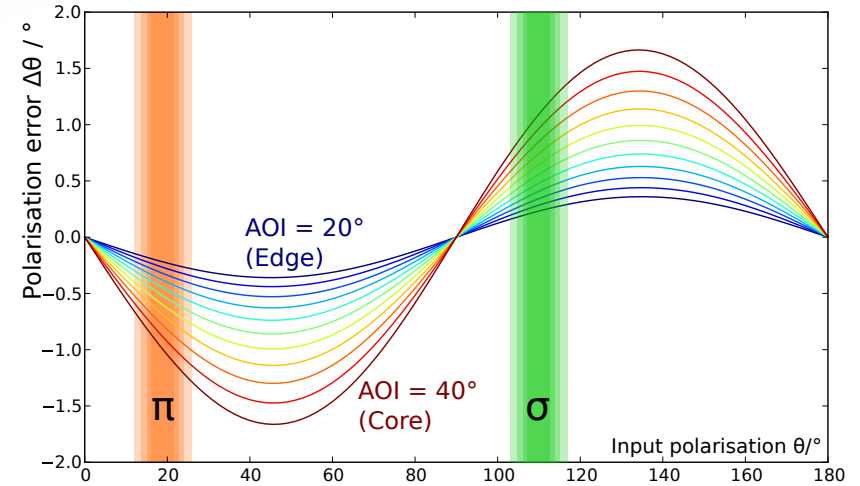
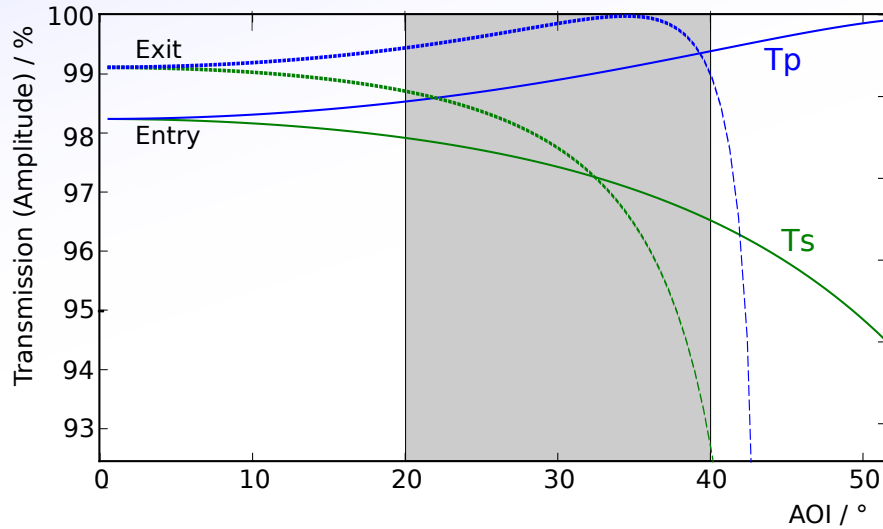
- TF coils: Strong, but static
- PF coils: Weak, but time-varying.



Polarisation effects

3) Fresnel coefficient effects (e.g. uncoated protection cover)

- Variation of transmission/reflectance with AOI --> Non-linear rotation of polarisation

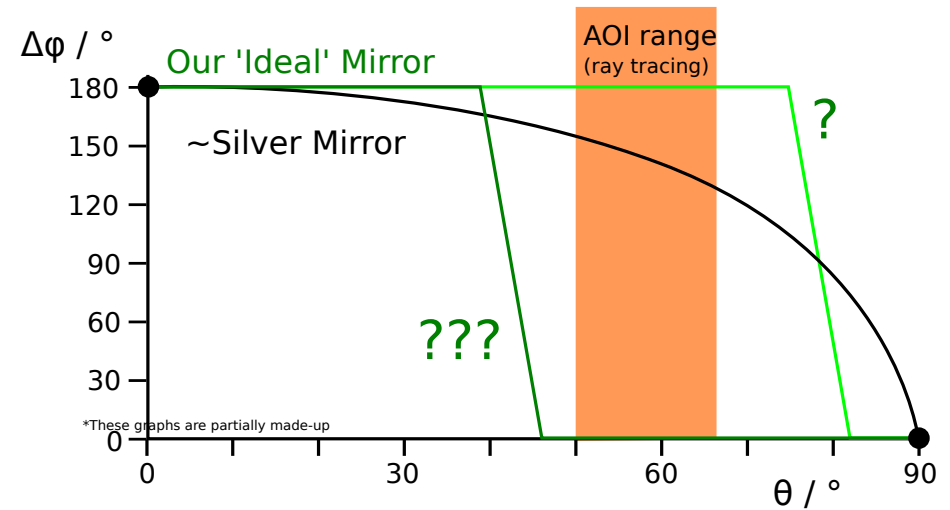
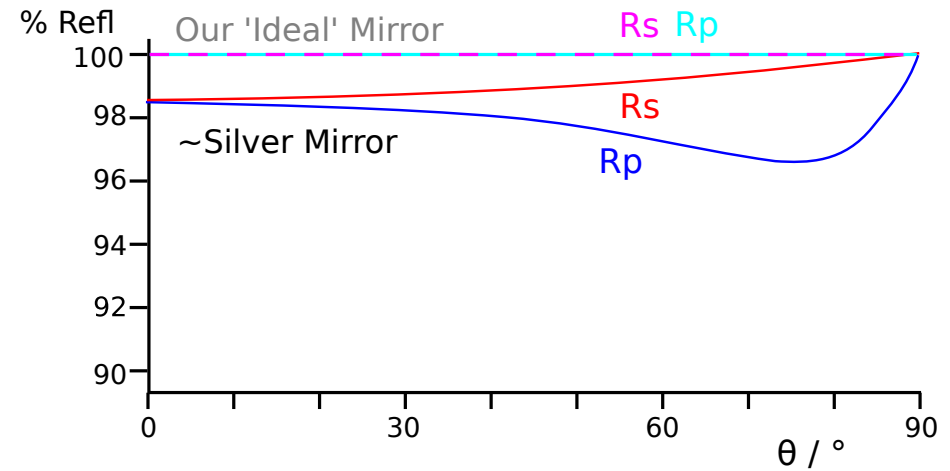
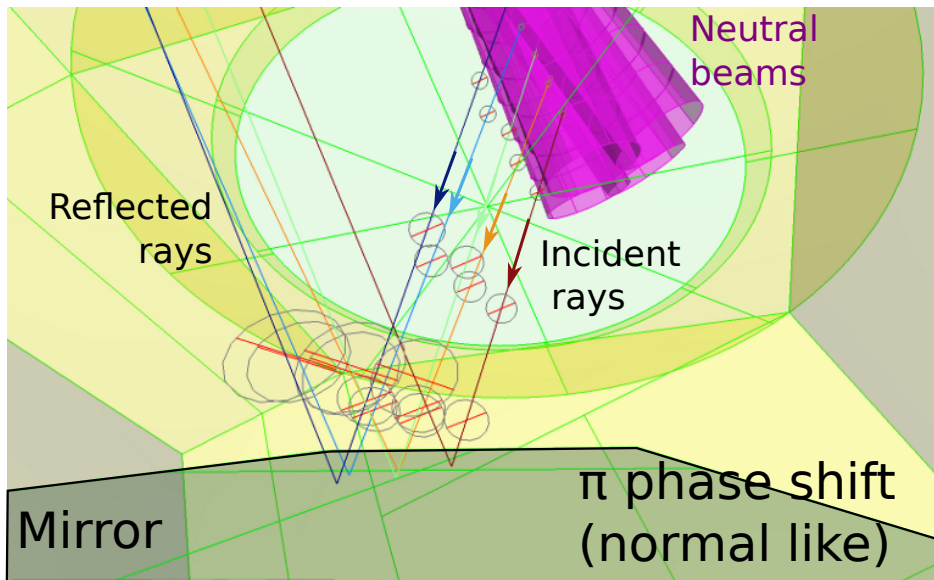


Mostly cancels for $\sigma + \pi$ (IMSE), but is important for MSE

Polarisation effects

4) Mirrors

- Simple 'ideal π phase shift' for dielectric mirror.
- Lated with measured spectro-polarisation transfer properties of mirror.

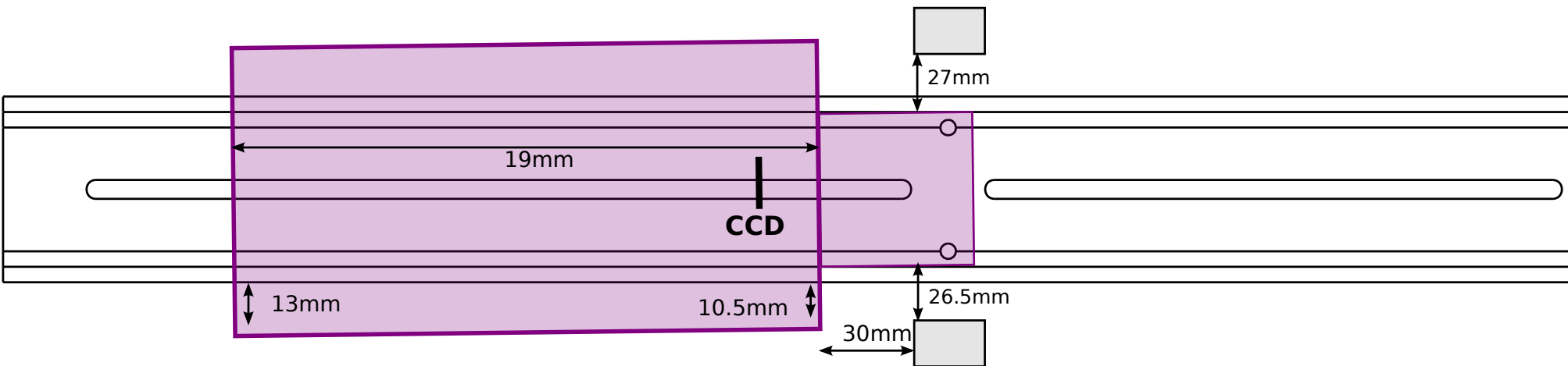
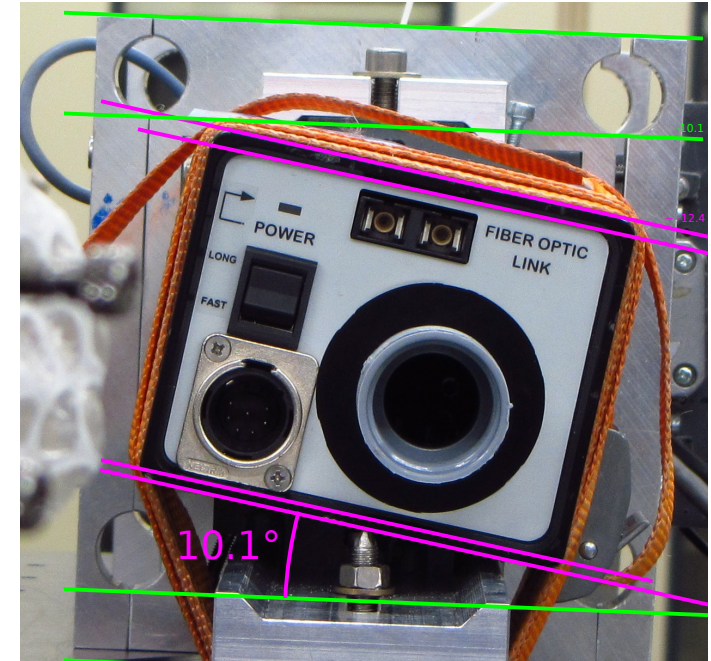


*These graphs are partially made-up

Polarisation effects

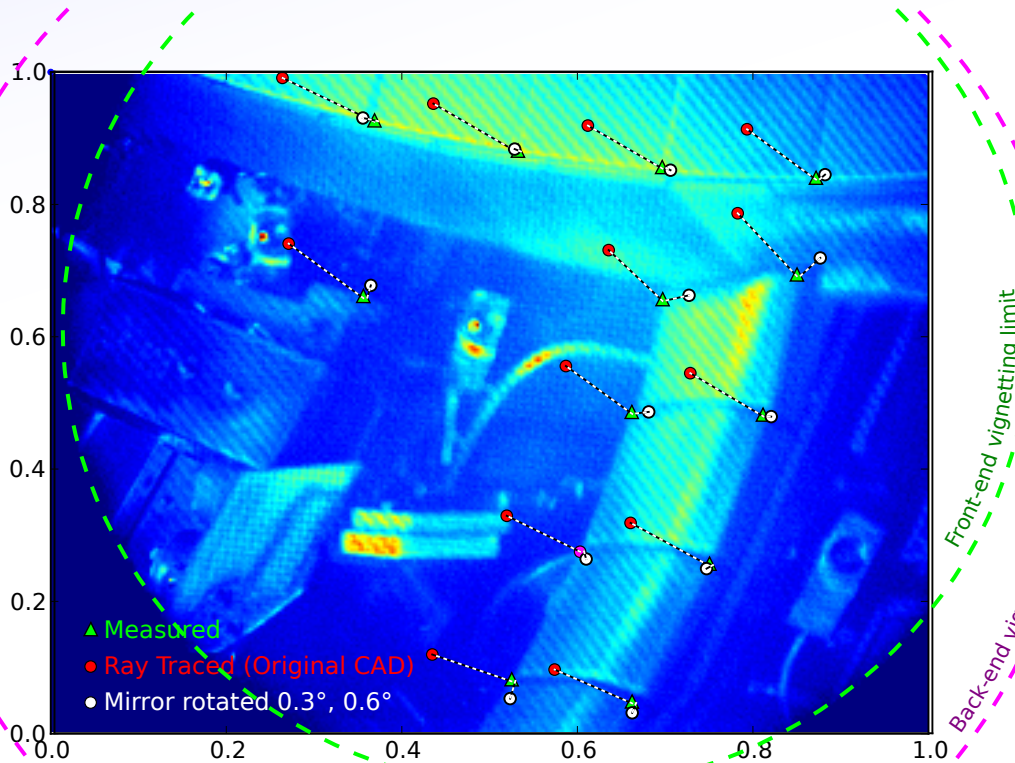
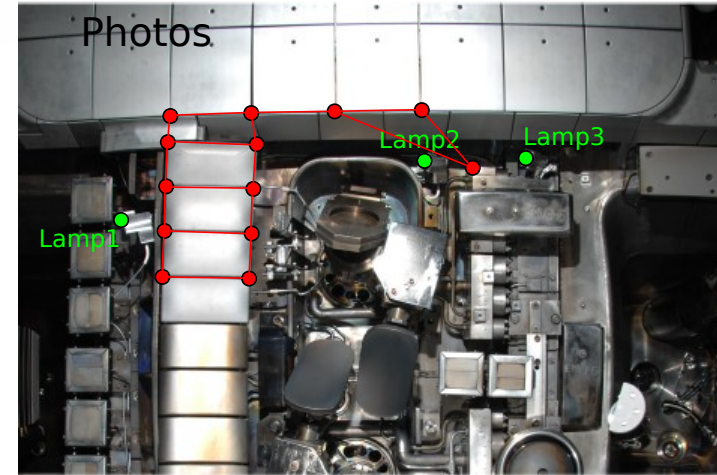
5) Mechanical angles/positions

- Angle/position of camera - Measured with uncertainties
- Small inaccuracies in lens/mirror positions - fitted...

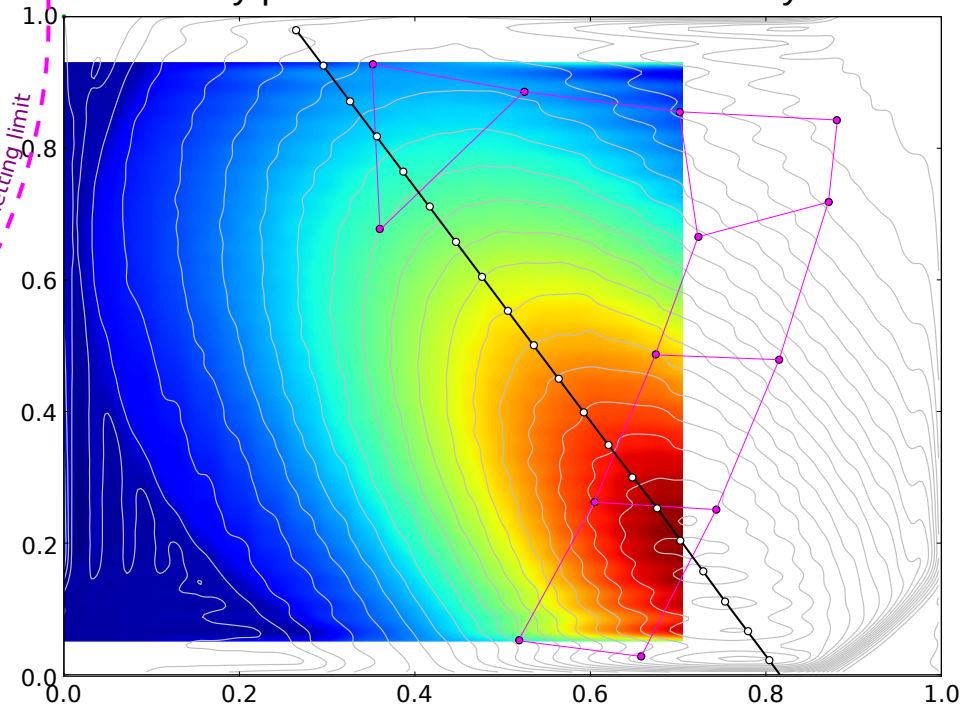


Ray-tracing match

- Fit mechanical model parameters to match ray-traced CAD 3D points.
- Match vignetting curves from different stages in system
--> Determines most mechanical parameters.

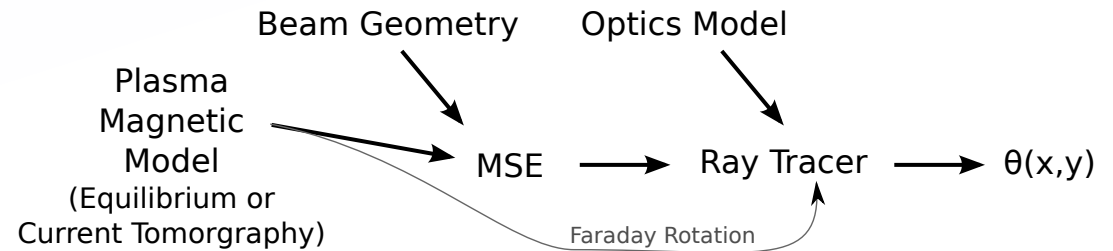


Correctly predicts beam emission intensity axis:

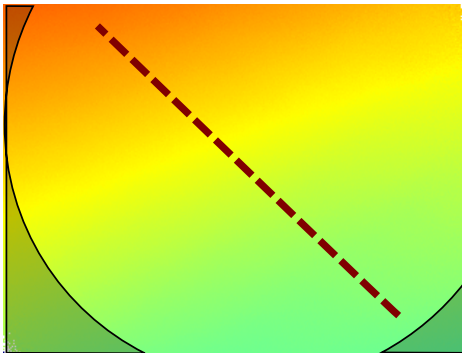


Model agreement

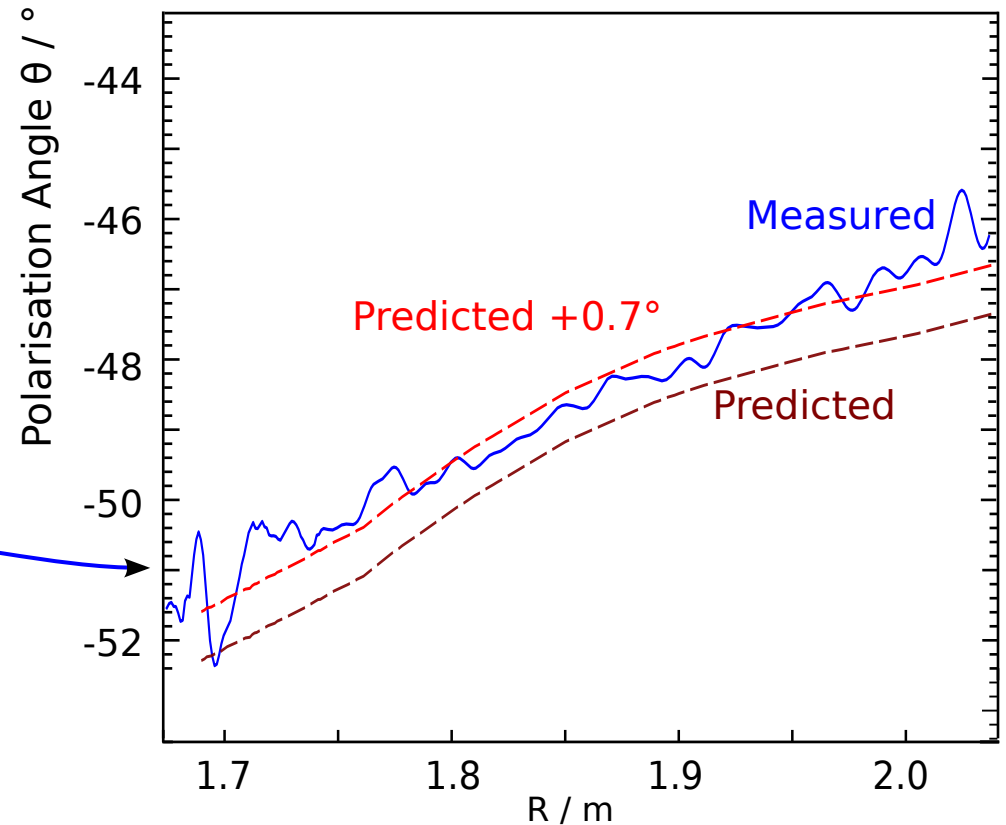
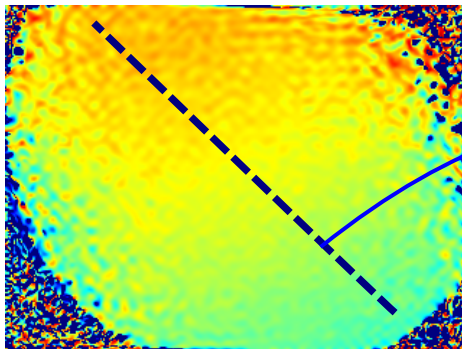
- Final prediction entirely without calibration within $\sim 0.7^\circ$ of measurement.
- Remaining uncertainties only affect offset.
- $d\theta/dr$ most important - well modelled.



Forward Model

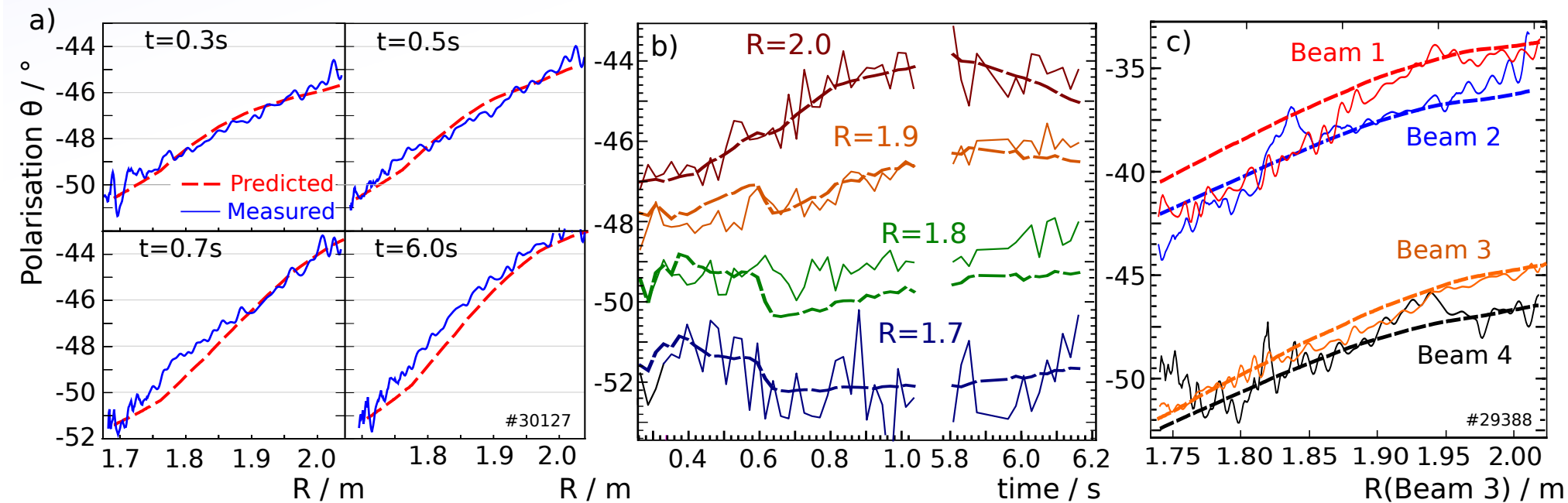


Measurement



Model agreement

- Remaining disagreement is largely what is unknown in equilibrium code.
- Different beam geometries also approximately predicted
 - > Confirmation of geometric effects, variation over image etc.



FusionOptics Ray Tracer

- Ray tracing core is a relatively simple to use Java library.

```

/** Shortest possible code to produce a nice imaging SVG
 * @author oliford */
public class SuccinctImagingSVGExample {
    final static String outputPath = MinervaOpticsSettings.getAppOutputPath() + "/rayTracing/succinctImaging";
    final static int nRays = 500;
    final static double z[] = OneLiners.linspace(-0.2, 0.2, 6);

    public static void main(String[] args) {
        Nikon50mmF11 lens = new Nikon50mmF11(new double[]{ 1, 0, 0 });
        Square imgPlane = new Square("imgPlane", new double[]{ 1.0526, 0, 0 }, new double[]{ -1, 0, 0 }, new double[]{ 0, 1, 0 }, 0.040, 0.040, Absorber_ideal());
        Optic all = new Optic("all", new Element[]{ lens, imgPlane });

        double col[][] = ColorMaps.jet(z.length);
        SVGRayDrawing svgOut = new SVGRayDrawing(outputPath + "/imgTest", new double[]{ 0, -1, -1, 2, 1, 1 }, true );
        svgOut.generateLineStyle(col, 0.0002);

        for(int iZ=0; iZ < z.length; iZ++) {
            for(int i=0; i < nRays; i++) {
                RaySegment ray = new RaySegment(new double[]{ 0, 0, z[iZ] }, lens);
                Tracer.trace(all, ray, 30, 0.01, true);
                svgOut.drawRay(ray, iZ);
                Pol.recoverAll();
            }
        }

        svgOut.drawElement(all);
        svgOut.destroy();
    }
}

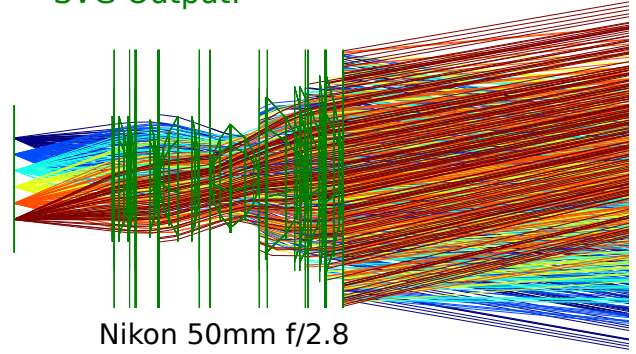
```

Optics definition

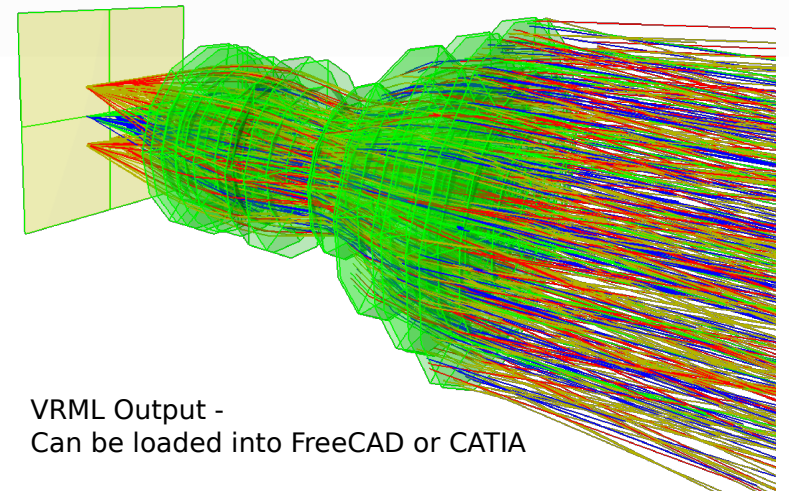
SVG Output:

Ray tracing

SVG Output:



Nikon 50mm f/2.8

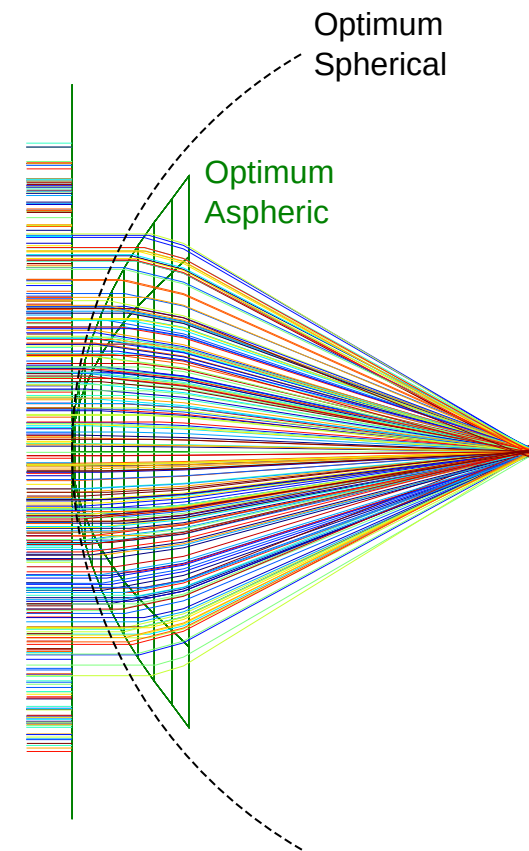
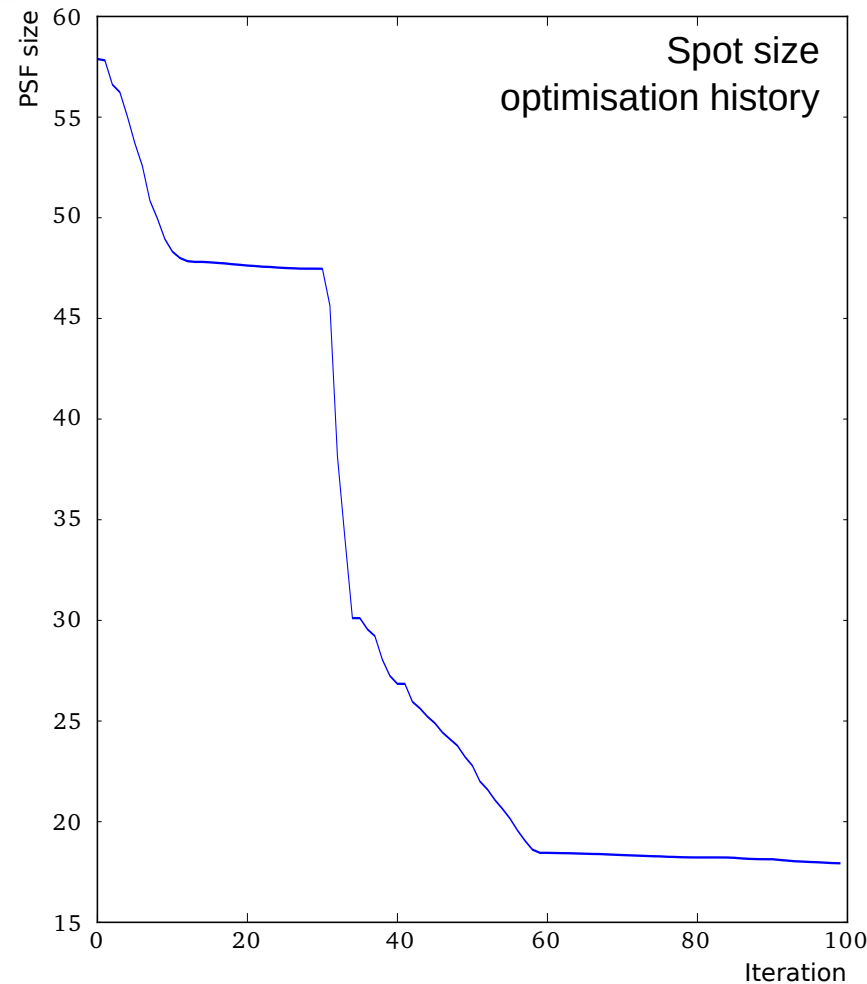
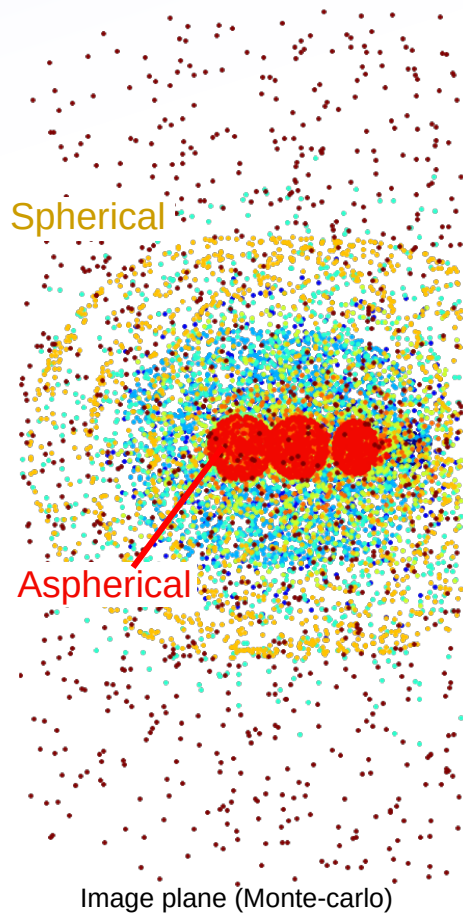


VRML Output -
Can be loaded into FreeCAD or CATIA

FusionOptics Ray Tracer - Aspherics

Many optimisation algorithms available (Hooke & Jeeves, Genetic Algorithms, ...), so easy to optimise any parameters to any cost function. e.g:

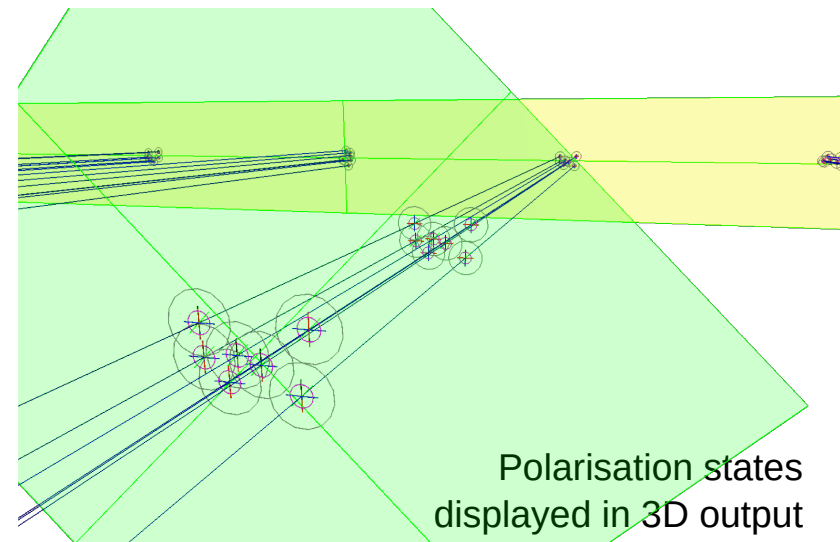
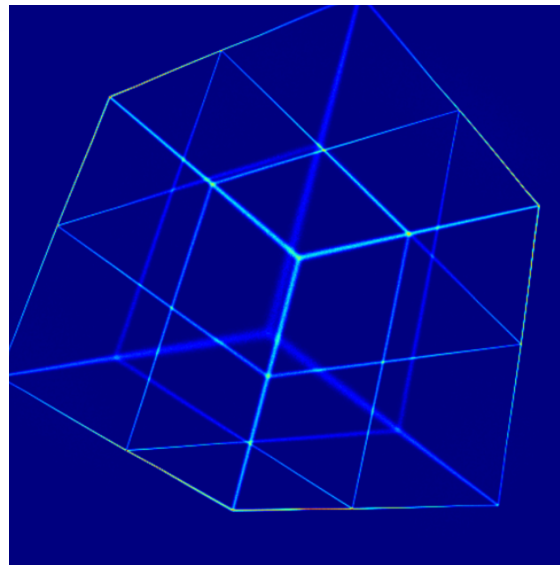
- Auto-focus (moving elements).
- Determining unknown lens properties (e.g. refractive indices) by fitting measured image.
- Aspheric surface optimisation for aberration control.



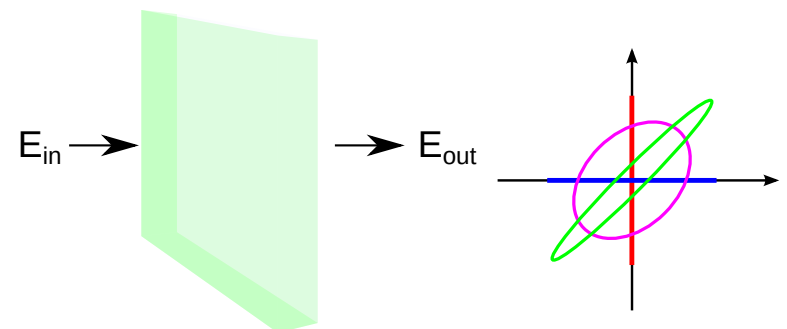
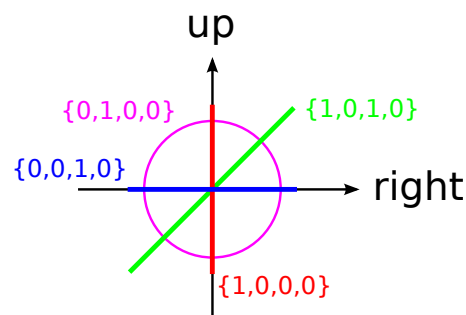
Imaging approximation

- High speed re-imaging:
 - Ray trace 3D grid in object space (x,y,z)
 - Characterisation of point spread function in 2D image space (x', y')
 - Average Müller matrix derived from propagation of 4 polarisation states (i.e. linear approx)

$$\begin{bmatrix} \langle x' \rangle \\ \langle y' \rangle \\ \sigma_{x'} \\ \sigma_{y'} \\ \sigma_{x'y'} \\ M_{ij} \end{bmatrix} = f(x, y, z)$$



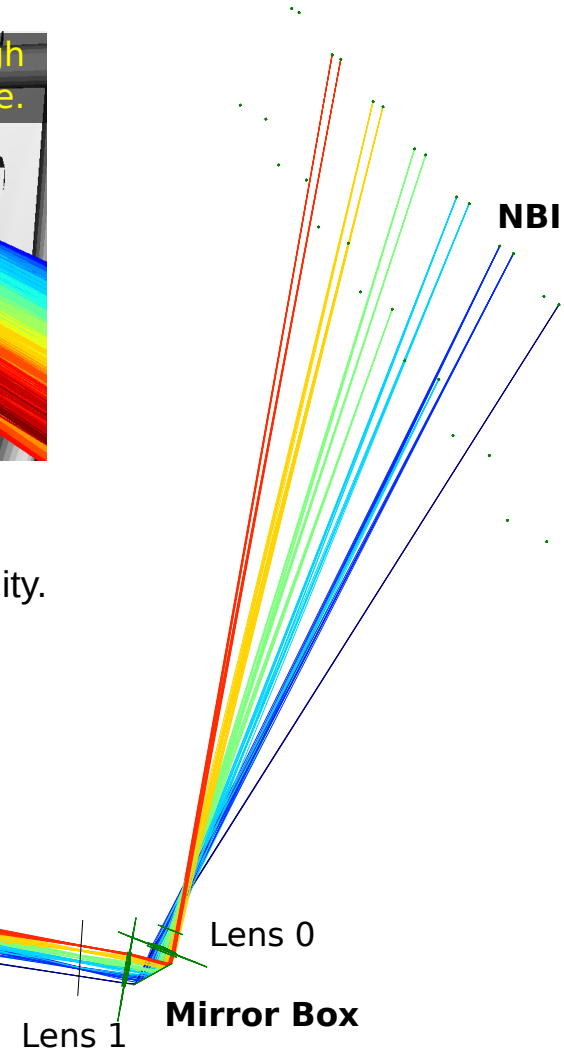
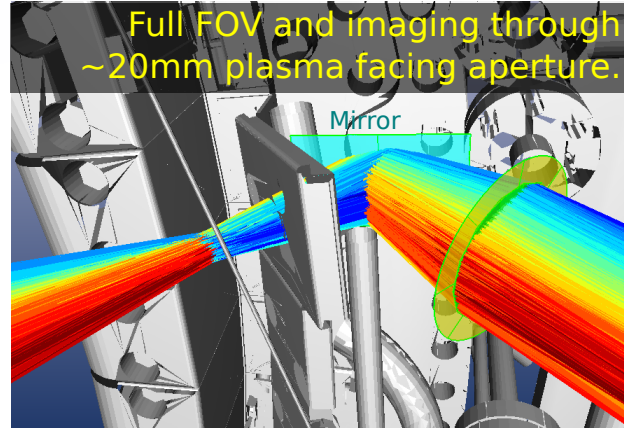
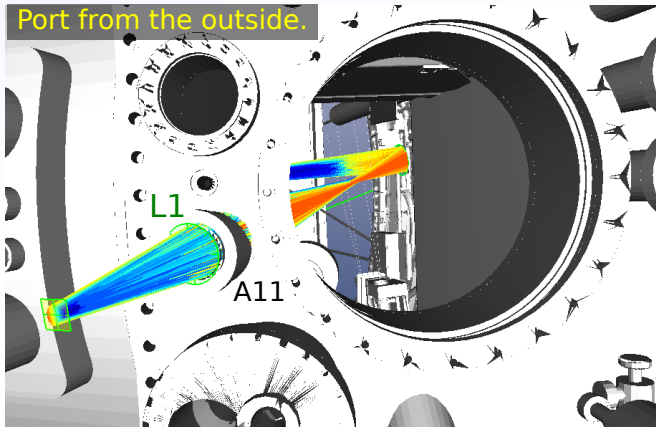
$$E = \text{double}[] \left\{ \begin{bmatrix} \Re(E_u) \\ \Im(E_u) \\ \Re(E_r) \\ \Im(E_r) \end{bmatrix}, \dots \right\}$$



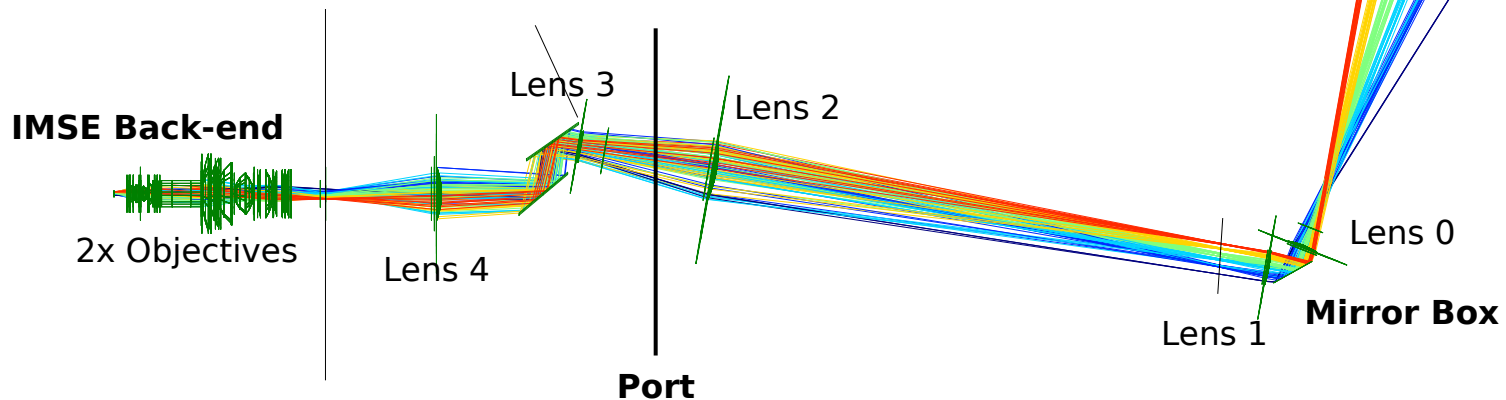
FusionOptics Ray Tracer - In place design

Has now been used for optical design/analysis of various systems at IPP:

- Permanent IMSE at ASDEX Upgrade:



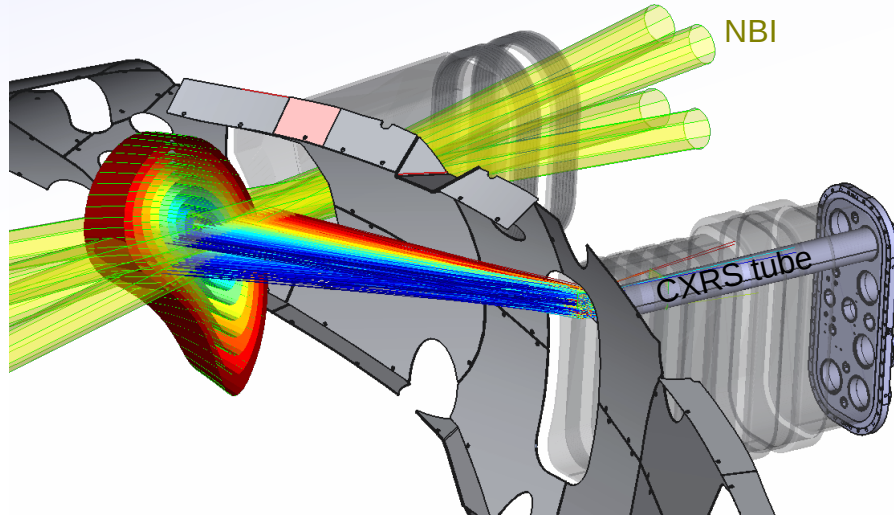
- Complex multi-component system, fully maintaining polarisation and image quality.
- 3 Spheric lenses, 2 Aspheric, 2 compound objectives.
- 3 dielectric mirrors



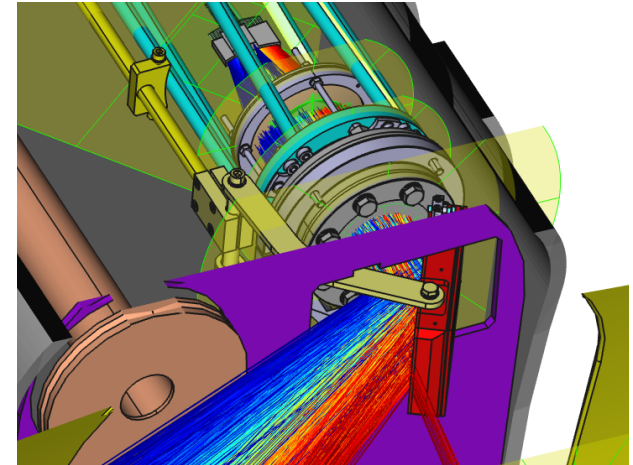
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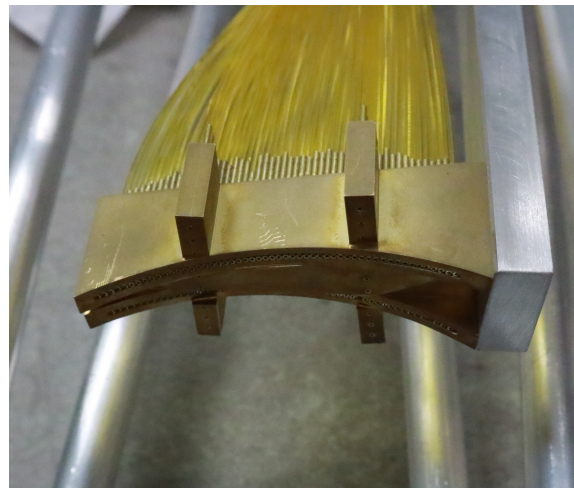
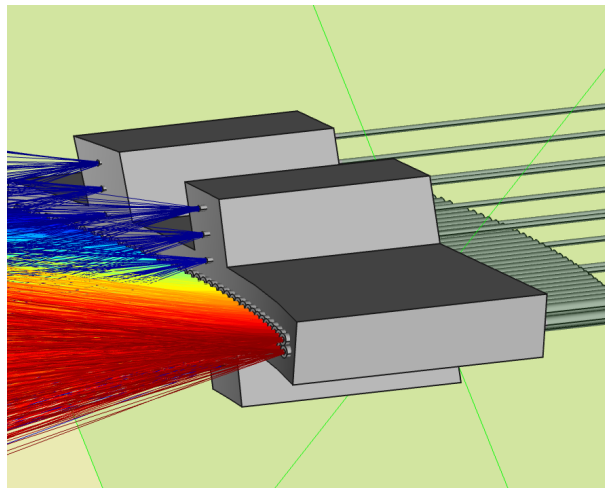
- CXRS at W7-X: Full optical system design.



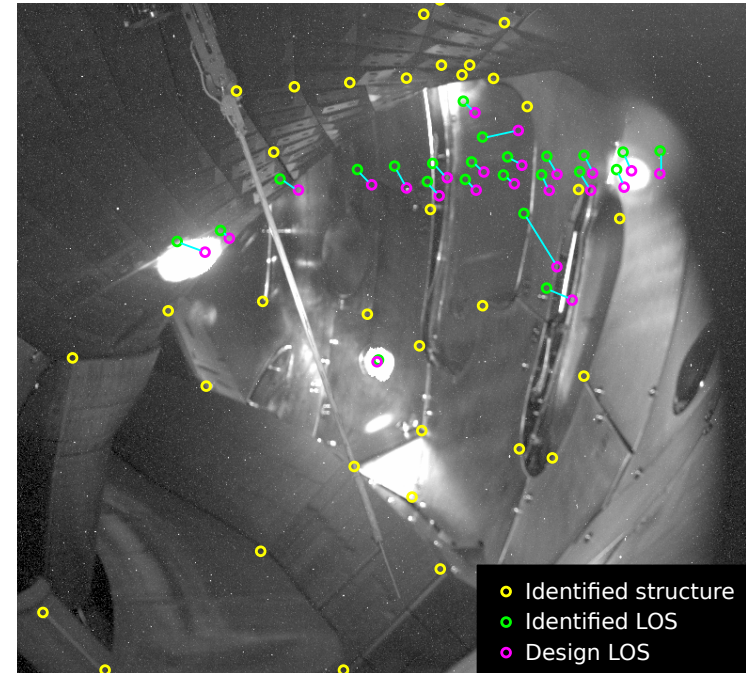
Minimal window exposure:



Fibre head design for optimal focus:



Fit model alignment from backlighting:



- Thomson Scattering at W7-X [A. Dal Molin]:

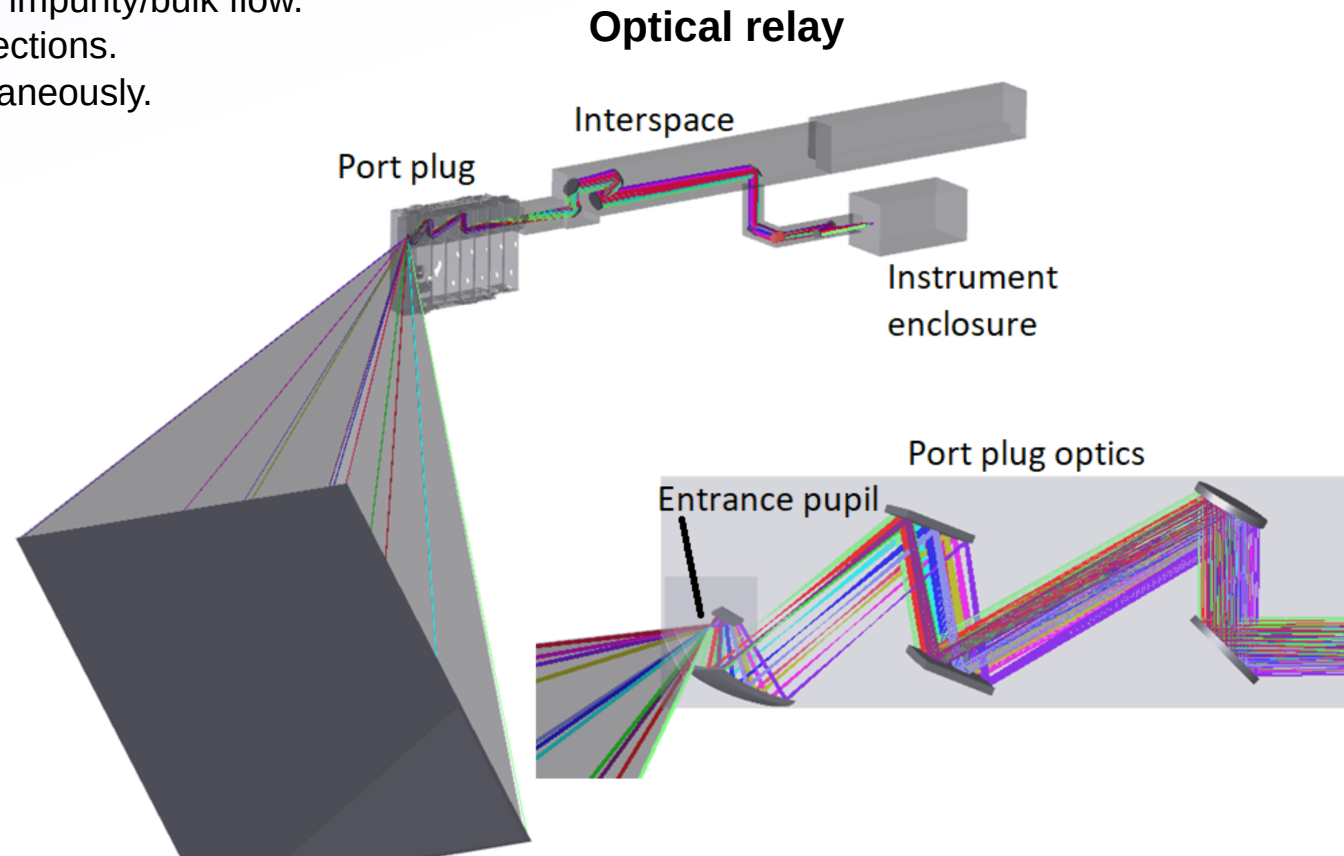
15 / 23 Bremsstrahlung calculation and filter optimisation.

- Identified structure
- Identified LOS
- Design LOS

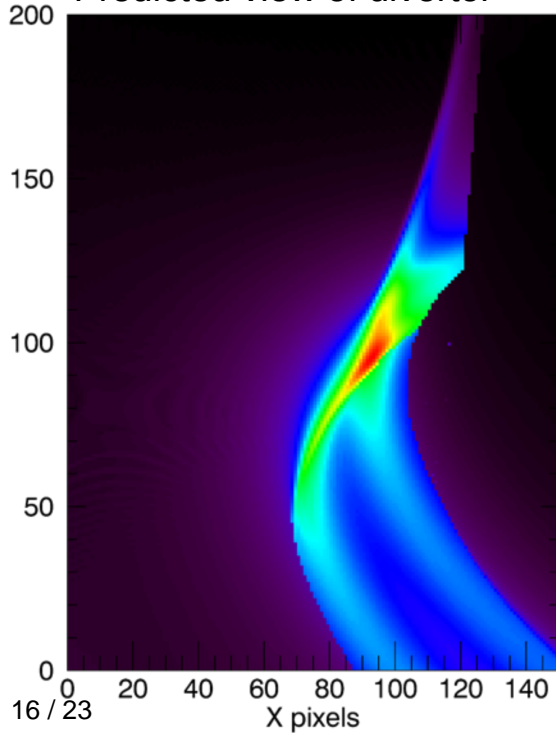
ITER Flow Monitor

ITER 'Flow Monitor'

- Coherence imaging system for SOL impurity/bulk flow.
- Use polarisation to discriminate reflections.
- Several other measurements simultaneously.



Predicted view of divertor



Summary

FusionOptics:

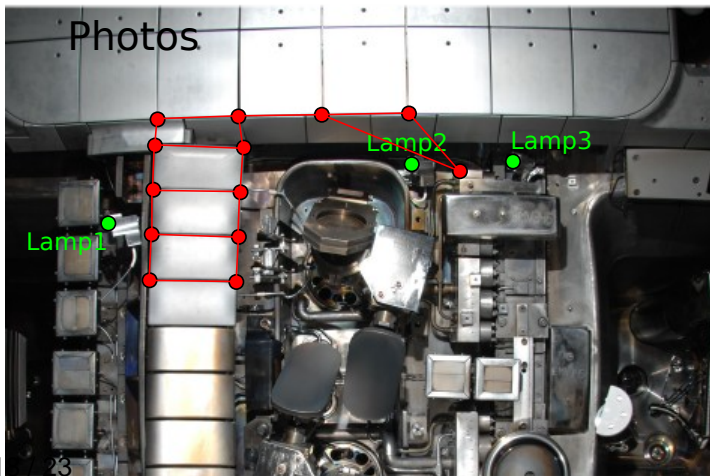
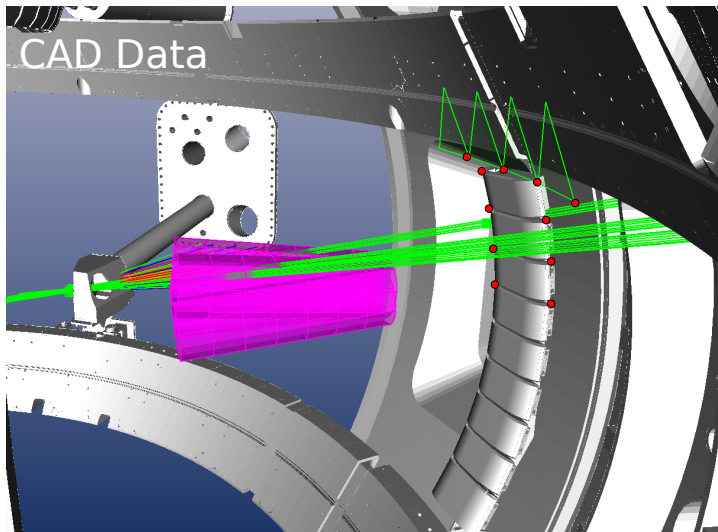
- 3D general ray-tracer developed for design/analysis of optical diagnostics.
- Intended for coupling into diagnostics forward models.
- Simple modular object-oriented structure.
- Detailed treatment of many realistic components (mirror, lenses, glasses, filters etc)
- Good coupling to CAD programs.
- Full 3D treatment of polarisation states, easy to understand and visualise.
- Now used for several diagnostics at AUG and W7-X.

General:

- Fitting of known image points and vignetting/limit circles constrains many unknowns such that polarisation state is well predicted.
- Coupling of 3D ray-tracing and CAD allows easy simultaneous convergence of optic and mechanical design.
- Very complex optical chains can be handled without too much difficulty - (e.g. most optical ITER diagnostics)
- Small polarisation effects ($\sim 0.1^\circ$) are numerous, but can be modelled.
- Particular relevance for ITER Flow Monitor (coherence imaging / divertor viewing).

Image Transform

- Points with known 3D positions (CAD)
- Define affine/cubic transform directly $(x,y) \rightarrow (\varphi, \theta) \rightarrow (R, Z)$
- Fit unknown optics model parameters so ray-tracing matches:
 - a) Camera position $\pm 6\mu\text{m}$
 - b) Mirror angles $\pm 0.1^\circ$



Project in (R,Z)

Z / m

0.20

0.15

0.10

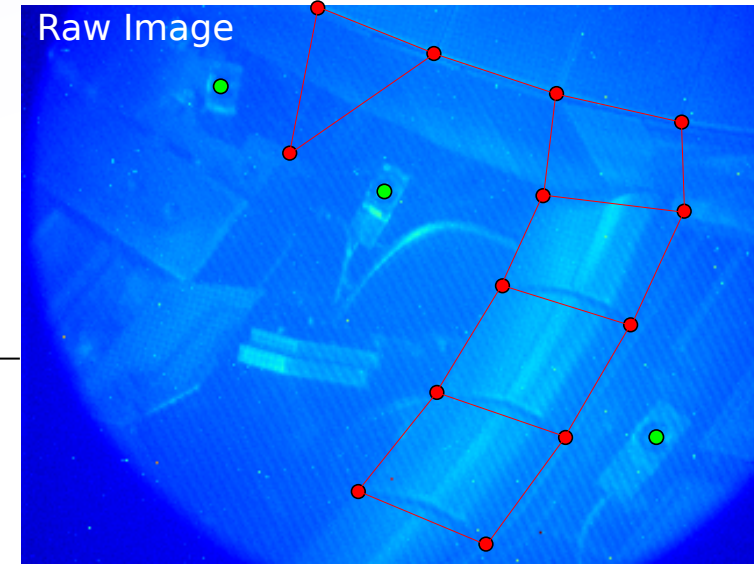
0.05

0.00

-0.05

-0.10

● Mapping points



-0.10

1.6

1.7

1.8

1.9

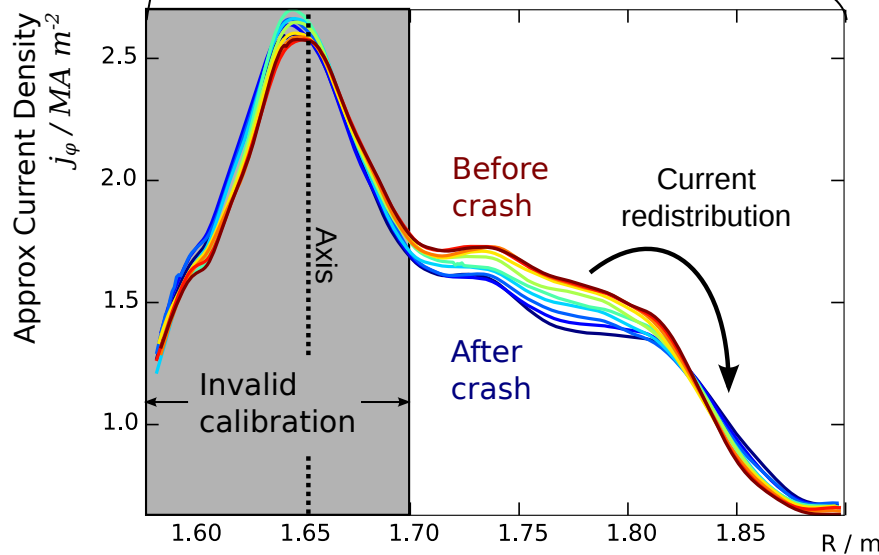
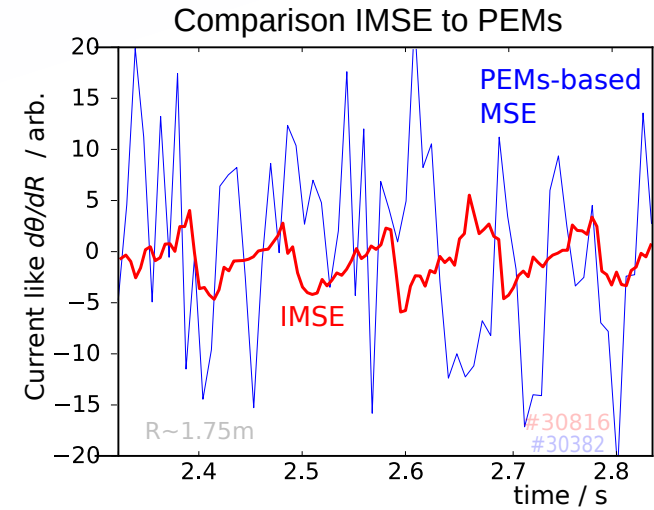
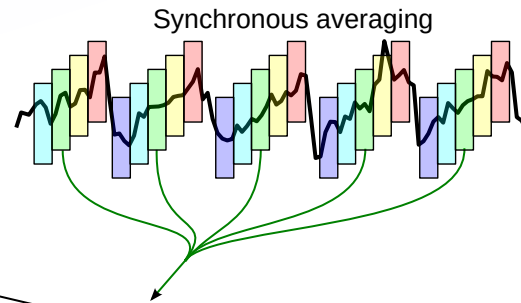
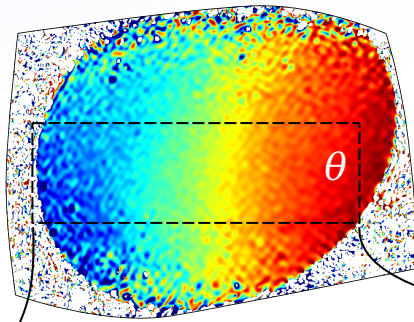
2.0

R / m

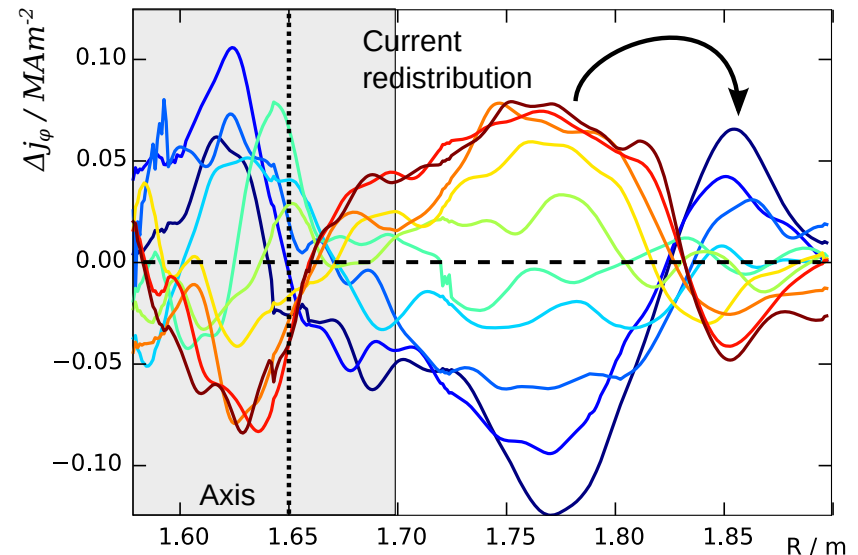
Sawteeth - Magnetic Reconnection

What do we see in the IMSE data?

- Sawtooth changes are **very** small - need good statistics.
- Average over Z near axis
- Synchronous average over many sawteeth in time.



Difference from average profile:



Current redistribution: $\Delta j \sim 0.050 \text{ MA m}^{-2}$

Measurements every ~3cm (resolution): $\Delta(d\theta/dR) \sim 0.7^\circ \text{ m}^{-1}$

--> $\Delta\theta \pm 0.02^\circ$ required for $\Delta R = 3 \text{ cm}$

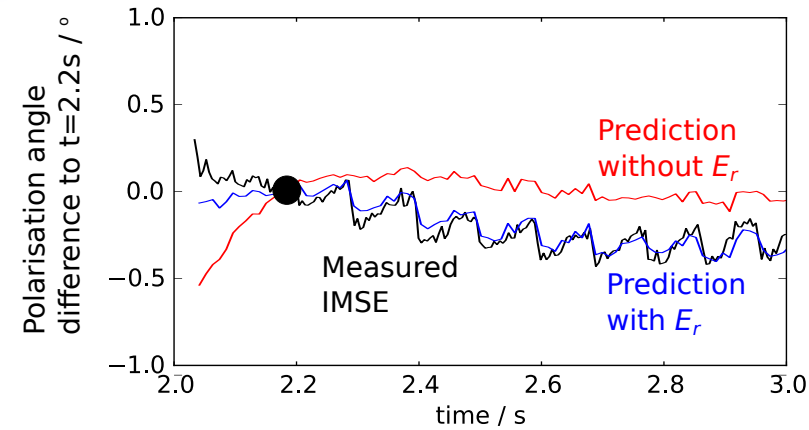
Integrated Equilibrium vs IMSE - Sawteeth

Required precision is so high, many other factors become important:

Plasma radial electric field:

$$E = v \times B + E_r$$

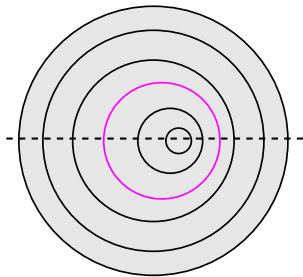
At some locations, ΔE_r during sawtooth dominates measurement:



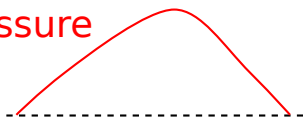
Shafranov shift:

Movement of plasma axis with pressure.

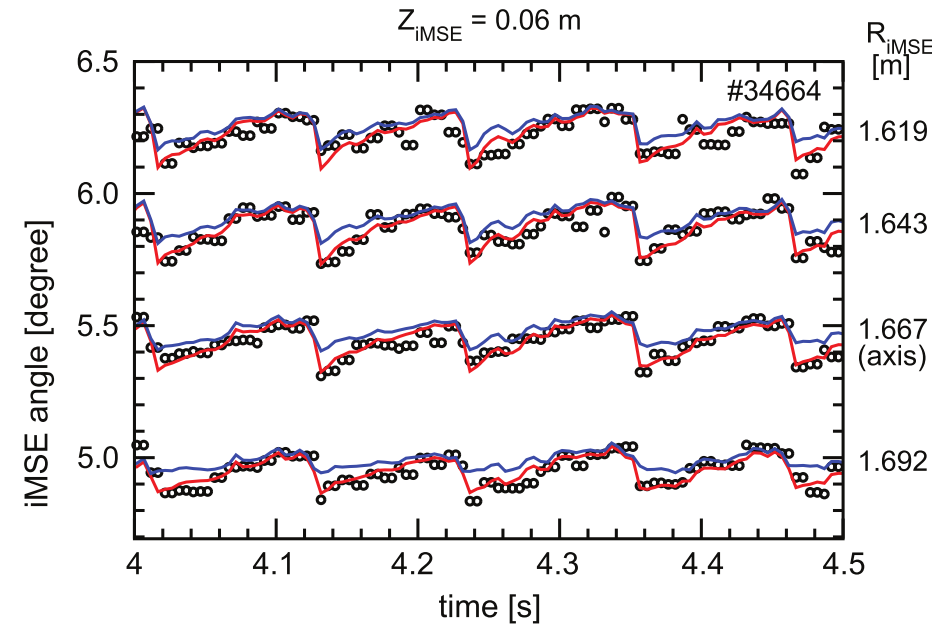
(including redistribution of fast-ions from neutral beam)



Pressure



- data
- w/ fast-ion redistrib.
- w/o fast-ion redistrib.

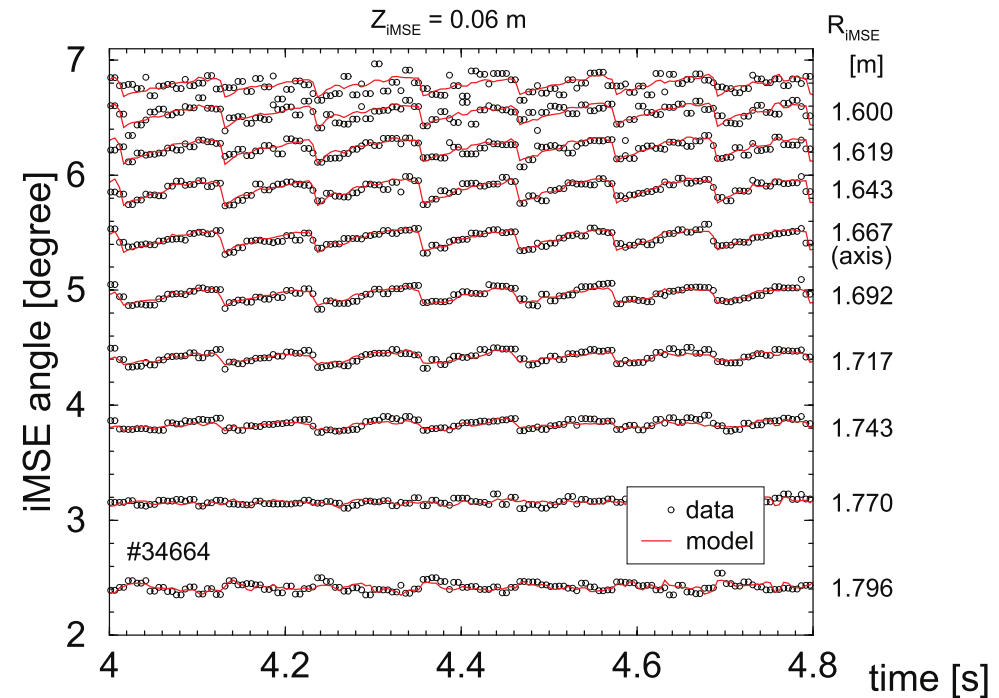
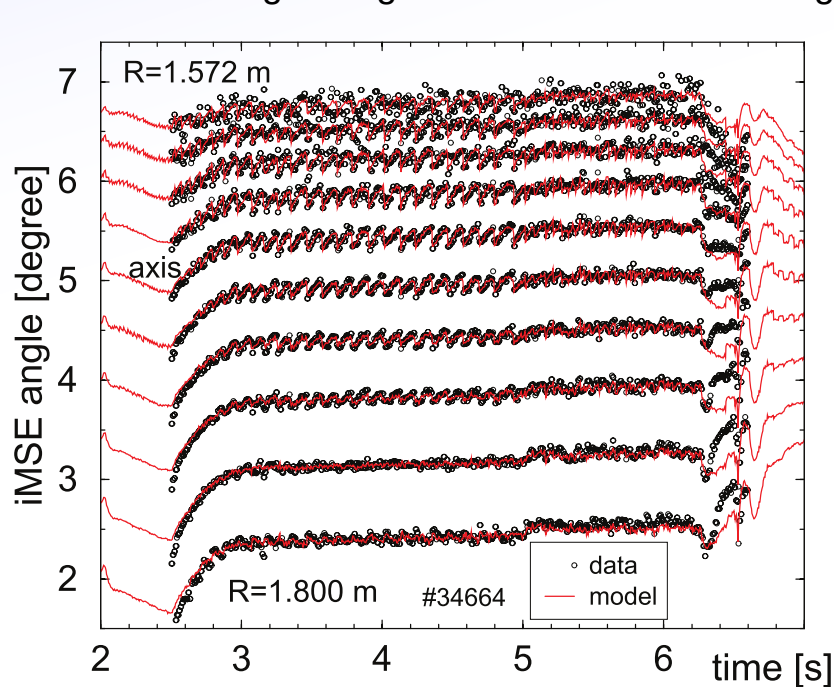


Integrated Equilibrium vs IMSE - Sawteeth

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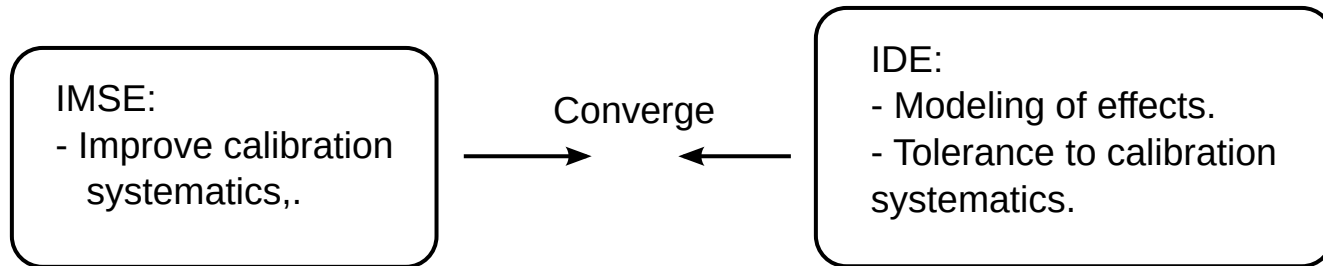
but...

we now have good agreement between full integrated model and IMSE measurements for sawtooth evolution in θ .



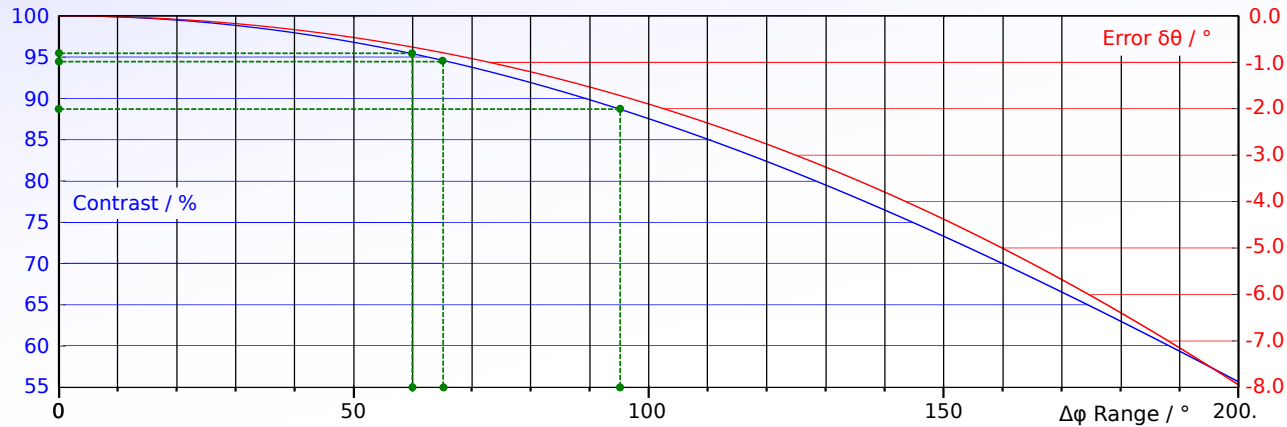
- This is where we are - 'the state of the art ... science'

What next?



The return of the Magic Number

The crystal parallelism isn't enough to explain all of the magic number. E.g. United Crystals plate A has $< 60^\circ$ and is very flat in the middle ($< 5^\circ$ variation). That should give a contrast of $> 98\%$, but the measured contrast is always below 90%.



So, there is more to the story....

Using a big sphere to light all of the CCD/lens and looking at the full 16mm CCD shows a consistent pattern:

United Crystals A

United Crystals B

CLaser Displacer



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